

### Can you tell the time?

Whenever possible, ask your child to tell you the time to the nearest 5 minutes. Use a clock with hands as well as a digital watch or clock.

Also ask:

- ◆ What time will it be one hour from now?
- ◆ What time was it one hour ago?

Time your child doing various tasks, e.g.

- ◆ getting ready for school;
- ◆ tidying a bedroom;
- ◆ saying the 5 times, 10 times or 2 times table...

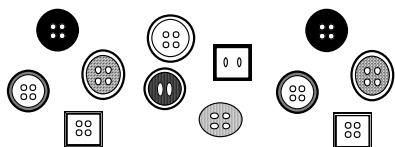
Ask your child to guess in advance how long they think an activity will take. Can they beat their time when they repeat it?

### Fractions

Use 12 buttons, or paper clips or dried beans or...

- ◆ Ask your child to find **half** of the 12 things.
- ◆ Now find one **quarter** of the same group.
- ◆ Find one **third** of the whole group.

Repeat with other numbers.



### Order, order!

- ◆ Each of you should draw 6 circles in a row.
- ◆ Take turns.
- ◆ Roll two dice and make a two-digit number (see Number games).
- ◆ Write the number in one of your circles. Once the number is written in a circle you cannot change it or move it!
- ◆ The first to get all six of their circle numbers in order wins.

# Helping your child with Maths



## Year 3a

# Targets – Year 3

**By the end of Year 3, most children should be able to...**

- Read and write numbers up to 1000 and put them in order. Know what each digit is worth.
- Count on or back in tens or hundreds from any number under 1000, e.g. 462, 472, 482... or 462, 562, 662...
- Know by heart addition and subtraction facts to 20, e.g.  $4 + 16 = 20$ ,  $12 - 8 = 4$ .
- Work out in their heads sums such as  $56 + 29$ , and  $97 - 51$ .
- Know by heart the 2, 5 and 10 times tables.
- Do simple divisions, such as  $27 \div 5$ .
- Find simple fractions, such as  $\frac{1}{2}$ ,  $\frac{1}{3}$ ,  $\frac{1}{4}$ ,  $\frac{1}{5}$ ,  $\frac{1}{10}$ , of shapes and numbers.
- Tell the time to the nearest 5 minutes.
- Use **£.p.** e.g. know that £2.04 is £2 and 4p.
- Solve simple number problems and explain how to work them out.
- Recognise right angles and lines of symmetry in simple shapes.
- Explain a simple graph.

## About the targets

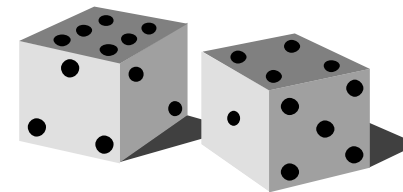
These targets show some of the things your child should be able to do by the end of Year 3.

A target may be more complex than it seems, e.g. a child who can count to 1000 may not know what each digit represents. In 784, for example, the '8' is worth 80 not just 8.

## Fun activities to do at home

### Number games

Roll two dice. Make two-digit numbers, e.g. if you roll a 6 and 4, this could be 64 or 46. If you haven't got two dice, roll one dice twice. Ask your child to do one or more of the activities below.



- ◆ Count on or back from each number in tens.
- ◆ Add 19 to each number in their head. (A quick way is to add 20 then take away 1.)
- ◆ Subtract 9 from each number. (A quick way is to take away 10 then add back one.)
- ◆ Double each number.